Models in Transportation

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## Transportation Models

- large variety of models due to the many modes of transportation
  - roads
  - railroad
  - shipping
  - airlines
- as a consequence different type of equipment and resources with different characteristics are involved
  - cars, trucks, roads
  - trains, tracks and stations
  - ships and ports
  - planes and airports
- consider two specific problems

#### **Basic Characteristics**

- consider the problem from the view of a company
- the planning process normally is done in a 'rolling horizon' fashion
- company operates a fleet of ships consisting of
  - own ships  $\{1, \ldots, T\}$
  - chartered ships
- the operating costs of these two types are different
- only the own ships are scheduled
- using chartered ships only leads to costs and these costs are given by the spot market

## Basic Characteristics (cont.)

- each own ship *i* is characterized by its
  - capacity cap<sub>i</sub>
  - draught *dr<sub>i</sub>*
  - range of possible speeds
  - location  $I_i$  and time  $r_i$  at which it is ready to start next trip
  - . . .

# Tanker Scheduling

### Basic Characteristics (cont.)

- the company has *n* cargos to be transported
- cargo j is characterized by
  - type t<sub>j</sub> (e.g. crude type)
  - quantity  $p_j$
  - load port  $port_i^l$  and delivery port  $port_i^d$
  - time windows  $[r_j^l, d_j^l]$  and  $[r_j^d, d_j^d]$  for loading and delivery
  - load and unload times  $t_i^l$  and  $t_i^d$
  - costs c<sub>j</sub><sup>\*</sup> denoting the price which has to be paid on the spot market to transport cargo j (estimate)

Basic Characteristics (cont.)

- there are *p* different ports
- port k is characterized by
  - its location
  - limitations on the physical characteristics (e.g. length, draught, deadweight, ...) of the ships which may enter the port
  - local government rules (e.g. in Nigeria a ship has to be loaded above 90% to be allowed to sail)

• . . .

# Tanker Scheduling

### Basic Characteristics (cont.)

- the objective is to minimize the total cost of transporting all cargos
- hereby a cargo can be assigned to a ship of the company or 'sold' on the spot market and thus be transported by a chartered ship
- costs consist of
  - operating costs for own ships
  - spot charter rates
  - fuel costs
  - port charges, which depend on the deadweight of the ship

## ILP modeling

- straightforward choice of variables would be to use 0-1-variables for assigning cargos to ships
- problem: these assignment variables do not define the schedule/route for the ship and thus feasibility and costs of the assignment can not be determined
- alternative approach: generate a set of possible schedules/routes for each ship and afterwards use assignment variables to assign schedules/routes to ships
- problem splits up into two subproblems:
  - generate schedules for ships
  - assign schedules to ships

#### ILP modeling - generate schedules

- a schedule for a ship consist of an assignment of cargos to the ship and a sequence in which the corresponding ports are visited
- generation of schedules can be done by ad-hoc heuristics which consider
  - ship constraints like capacity, speed, availability, ...
  - port constraints
  - time windows of cargos
- each schedule leads to a certain cost
- for each ship enough potential schedules should be generated in order to get feasible and good solutions for the second subproblem

## Tanker Scheduling

#### ILP modeling - generate schedules (cont.)

- the output of the first subproblem is
  - a set  $S_i$  of possible schedules for ship i
  - each schedule  $I \in S_i$  is characterized by
    - a vector  $(a'_{i1}, \ldots, a'_{in})$  where  $a'_{ij} = 1$  if cargo j is transported by ship i in schedule l and 0 otherwise
    - costs c<sup>l</sup><sub>i</sub> denoting the incremental costs of operating ship i under schedule l versus keeping it idle over the planning horizon
    - profit π<sup>l</sup><sub>i</sub> = ∑<sup>n</sup><sub>j=1</sub> a<sup>l</sup><sub>ij</sub>c<sup>\*</sup><sub>j</sub> − c<sup>l</sup><sub>i</sub> by using schedule *l* for ship *i* instead of paying the spot market

## ILP modeling - generate schedules (cont.)

- Remarks:
  - all the feasibility constraints of the ports and ships are now within the schedule
  - all cost aspects are summarized in the values  $c'_i$  resp.  $\pi'_i$
  - the sequences belonging to the schedules determine feasibility and the costs  $c_i^l$  but are not part of the output since they are not needed in the second subproblem

## Tanker Scheduling

ILP modeling - assign schedules to ships

• variables 
$$x_i^l = \begin{cases} 1 & \text{if ship } i \text{ follows schedule } l \\ 0 & \text{else} \end{cases}$$
  
• objective:  $\max \sum_{i=1}^T \sum_{l \in S_i} \pi_i^l x_i^l$ 

constraint:

•  $\sum_{i=1}^{\prime} \sum_{l \in S_i} a_{ij}^l x_i^l \le 1; \quad j = 1, ..., n$  (each cargo at most once) •  $\sum_{l \in S_i} x_i^l \le 1; \quad i = 1, ..., T$  (each ship at most one schedule)

## Tanker Scheduling

#### ILP modeling - assign schedules to ships (cont.)

- the ILP model is a set-packing problem and well studied in the literature
- can be solved by branch and bound procedures
- possible branchings:
  - chose a variable  $x_i^{\prime}$  and branch on the two possibilities  $x_i^{\prime} = 0$ and  $x_i^{\prime} = 1$

select  $x_i^l$  on base of the solution of the LP-relaxation: choose a variable with value close to 0.5

chose a ship *i* and branch on the possible schedules *l* ∈ *S<sub>i</sub>* selection of ship *i* is e.g. be done using the LP-relaxation: choose a ship with a highly fractional solution

### ILP modeling - assign schedules to ships (cont.)

- lower bounds can be achieved by generating feasible solutions via clever heuristics (feasible solution = <u>lower</u> bound since we have a maximization problem)
- upper bounds can be obtained via relaxing the integrality constraints and solving the resulting LP (note, that this LP-solution is also used for branching!)
- for a small example, the behavior of the branch and bound method is given in the handouts

#### Remarks Two Phase Approach

- in general the solution after solving the two subproblems is only a heuristic solution of the overall problem
- if in the first subproblem all possible schedules/routes for each ship are generated (i.e.  $S_i$  is equal to the set  $S_i^{all}$  of all feasible schedules for ship *i*), the optimal solution of the second subproblem is an optimal solution for the overall problem
- for real life instances the cardinalities of the sets S<sub>i</sub><sup>all</sup> are too large to allow a complete generation (i.e. S<sub>i</sub> is always a (small) subset of S<sub>i</sub><sup>all</sup>)
- colum generation can be used to improve the overall quality of the resulting solution

# Train Timetabling

### General Remarks

- in the railway world lots of scheduling problems are of importance
  - scheduling trains in a timetable
  - routing of material
  - staff planning
  - . . .
- currently lots of subproblems are investigated
- the goal is to achieve an overall decision support system for the whole planning process
- we consider one important subproblem

#### Decomposition of the Train Timetabling

 mostly the overall railway network consists of some major stations and 'lines/corridors' connecting them



- Am Amersfoort
- As Amsterdam Centraal
- DH Den Haag Centraal
- R Rotterdam Centraal
- U Utrecht Centraal
- a corridor normally consists of two independent one-way tracks
- having good timetables for the trains in the corridors makes it often easy to find timetables for the trains on the other lines

## Scheduling Train on a Track

- consider a track between two major stations
- in between the two mayor stations several smaller stations exists



- trains may or may not stop at these stations
- trains can only overtake each other at stations

#### Problem Definition Track Scheduling

- time period 1,..., q, where q is the length of the planning period (typically measured in minutes; e.g. q = 1440)
- *L* + 1 stations 0, . . . , *L*
- L consecutive links;
- link j connects station j 1 and j
- trains travel in the direction from station 0 to L
- *T*: set of trains that are candidates to run during planning period
- for link j,  $T_j \subset T$  denotes the trains passing the link

# Train Timetabling

#### Problem Definition Track Scheduling (cont.)

• train schedules are depicted in so-called time-space diagrams



• diagrams enable user to see conflicts

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#### Problem Definition Track Scheduling (cont.)

- each train has an most desirable timetable (arrivals, departures, travel time on links, stopping time at stations), achieved e.g. via marketing department
- putting all these most desirable timetables together, surely will lead to conflicts on the track
- possibilities to change a timetable:
  - slow down train on link
  - increase stopping time at a station
  - modify departure time at first station
  - cancel the train

# Train Timetabling

#### Problem Definition Track Scheduling (cont.)

- cost of deviating from a given time  $\hat{t}$ :
  - specifies the revenue loss due to a deviation from  $\hat{t}$
  - the cost function has its minimum in  $\hat{t}$ , is convex, and often modeled by a piecewise linear function cost



• piecewise linear helps in ILP models!

# Train Timetabling

## Variables for Track Scheduling

- variables represent departure and arrival times from stations
  - y<sub>ij</sub>: time train *i* enters link *j*

= time train i departs from station j - 1

(defined if  $i \in T_j$ )

•  $z_{ij}$ : time train *i* leaves link *j* 

= time train i arrives at station j

(defined if  $i \in T_j$ )

c<sup>d</sup><sub>ij</sub>(y<sub>ij</sub>) (c<sup>a</sup><sub>ij</sub>(z<sub>ij</sub>) denotes the cost resulting from the deviation of the departure time y<sub>ij</sub> (arrival time z<sub>ij</sub>) from its most desirable value

## Variables for Track Scheduling (cont.)

- variables resulting from the departures and arrivals times:
  - $\tau_{ij} = z_{ij} y_{ij}$ : travel time of train *i* on link *j*
  - $\delta_{ij} = y_{i,j+1} z_{ij}$ : stopping time of train *i* at station *j*
- $c_{ij}^{\tau}(\tau_{ij})$  ( $c_{ij}^{\delta}(\delta_{ij})$  denotes the cost resulting from the deviation of the travel time  $\tau_{ij}$  (stopping time  $\delta_{ij}$ ) from its most desirable value
- $\bullet$  all cost functions  $c^{d}_{ij},c^{a}_{ij},c^{\tau}_{ij},c^{\delta}_{ij}$  have the mentioned structure

### **Objective function**

• minimize

$$\sum_{j=1}^{L} \sum_{i \in \mathcal{T}_j} (c_{ij}^d(y_{ij}) + c_{ij}^a(z_{ij}) + c_{ij}^{ au}(z_{ij} - y_{ij})) 
onumber \ + \sum_{j=1}^{L-1} \sum_{i \in \mathcal{T}_j} c_{ij}^\delta(y_{i,j+1} - z_{ij})$$

#### <u>Constraints</u>

- minimum travel times for train *i* over link *j*:  $\tau_{ii}^{min}$
- minimum stopping times for train *i* at station *j*:  $\delta_{ii}^{min}$
- safety distance:
  - minimum headway between departure times of train h and train i from station j: H<sup>d</sup><sub>hii</sub>
  - minimum headway between arrival times of train h and train i at station j: H<sup>a</sup><sub>hij</sub>
- lower and upper bounds on departure and arrival times:  $y_{ij}^{min}, y_{ij}^{max}, z_{ij}^{min}, z_{ij}^{max}$

## Constraints (cont.)

• to be able to model the minimum headway constraints, variables have to be introduced which control the order of the trains on the links

• 
$$x_{hij} = \begin{cases} 1 & \text{if train } h \text{ immediately preceeds train } i \text{ on link } j \\ 0 & \text{else} \end{cases}$$

 using the variables x<sub>hij</sub>, the minimum headway constraints can be formulated via 'big M'-constraints:

### Constraints (cont.)

• two dummy trains 0 and \* are added, representing the start and end of the planning period (fix departure and arrival times appropriate ensuring that 0 is sequenced before all other trains and \* after all other trains)

## Constraints (cont.)

#### Remarks on ILP Model

- the number of 0-1 variables gets already for moderate instances quite large
- the single track problem is only a subproblem in the whole time tabling process and needs therefore to be solved often
- as a consequence, the computational time for solving the single track problem must be small
- this asks for heuristic approaches to solve the single track problem

### Decomposition Approach: General Idea

- schedule the trains iteratively one by one
- initially, the two dummy trains 0 and \* are scheduled
- the selection of the next train to be scheduled is done on base of priorities
- possible priorities are
  - earliest desired departure time
  - decreasing order of importance (importance may be e.g. measured by train type, speed, expected revenue, ...)
  - smallest flexibility in departure and arrival
  - combinations of the above

#### Decomposition Approach: Realization

- $T_0$ : set of already scheduled trains
- initially  $T_0 = \{0, *\}$
- after each iteration a schedule of the trains from  $\mathcal{T}_0$  is given
- however, for the next iteration only the sequence in which the trains from  $T_0$  traverse the links is taken into account
- $S_j = (0 = j_0, j_1, \dots, j_{n_j}, j_{n_j+1} = *)$ : sequence of trains from  $T_0$  on link j
- if train k is chosen to be scheduled in an iteration, we have to insert k in all sequences S<sub>j</sub> where k ∈ T<sub>j</sub>
- this problem is called  $Insert(k, T_0)$

## Train Timetabling

<u>ILP Formulation of Insert(k, T\_0)</u> Adapt the 'standard' constraints and the objective to  $T_0$ :  $\min \sum_{j=1}^{L} \sum_{i \in T_j} (c_{ij}^d(y_{ij}) + c_{ij}^a(z_{ij}) + c_{ij}^{\tau}(z_{ij} - y_{ij})) + \sum_{j=1}^{L_1} \sum_{i \in T_j} c_{ij}^{\delta}(y_{i,j+1} - z_{ij})$ subject to

$$\begin{array}{lll} y_{ij} \geq y_{ij}^{min} & j = 1, \dots, L; \ i \in T_0 \cap T_j \\ y_{ij} \leq y_{ij}^{max} & j = 1, \dots, L; \ i \in T_0 \cap T_j \\ z_{ij} \geq z_{ij}^{min} & j = 1, \dots, L; \ i \in T_0 \cap T_j \\ z_{ij} \leq z_{ij}^{max} & j = 1, \dots, L; \ i \in T_0 \cap T_j \\ z_{ij} - y_{ij} \geq \tau_{ij}^{min} & j = 1, \dots, L; \ i \in T_0 \cap T_j \\ y_{i,j+1} - z_{ij} \geq \delta i j^{min} & j = 1, \dots, L - 1; \ i \in T_0 \cap T_j \end{array}$$

#### <u>ILP Formulation of $Insert(k, T_0)$ (cont.)</u>

• adapt  $y_{i,j+1} - y_{h,j+1} + (1 - x_{hij})M \ge H_{hij}^d$  for trains from  $T_0$   $y_{j_{i+1},j} - y_{j_i,j} \ge H_{j_ij_{i+1},j-1}^d$  for  $j = 1, ..., L, i = 0, ..., n_j$ • adapt  $z_{ij} - z_{hj} + (1 - x_{hij})M \ge H_{hij}^a$  for trains from  $T_0$  $z_{j_{i+1},j} - z_{j_i,j} \ge H_{i_ii_{i+1},j}^a$  for  $j = 1, ..., L, i = 0, ..., n_i$ 

## Train Timetabling

## <u>ILP Formulation of $Insert(k, T_0)$ (cont.)</u>

• insert k on link j via variables

$$x_{ij} = \begin{cases} 1 & \text{ if train } k \text{ immediately precedes train } j_i \text{ on link } j \\ 0 & \text{ else} \end{cases}$$

- new constraints for  $j = 1, \ldots, L, i = 0, \ldots, n_j$ :
  - $y_{k,j} y_{j_i,j} + (1 x_{ij})M \ge H_{j_ikj}^d$ •  $y_{j_{i+1},j} - y_{k,j} + (1 - x_{ij})M \ge H_{kj_{i+1}j}^d$ •  $z_{k,j} - z_{j_i,j} + (1 - x_{ij})M \ge H_{j_ikj}^a$ •  $z_{j_{i+1},j} - z_{k,j} + (1 - x_{ij})M \ge H_{kj_{i+1}j}^a$
- 0-1 constraints and sum constraint on  $x_{ij}$  values

### Remarks on ILP Formulation of $Insert(k, T_0)$

- the ILP Formulation of *Insert*(k, T<sub>0</sub>) has the same order of continuous constraints (y<sub>ij</sub>, z<sub>ij</sub>) but far fewer 0-1 variables than the original MIP
- a preprocessing may help to fix x<sub>ij</sub> variables since on base of the lower and upper bound on the departure and arrival times of train k many options may be impossible
- solving  $Insert(k, T_0)$  may be done by branch and bound

#### Solving the overall problem

- an heuristic for the overall problem may follow the ideas of the shifting bottleneck heuristic
  - select a new train k (machine) which is most 'urgent'
  - solve for this new train k the problem  $Insert(k, T_0)$
  - $\bullet\,$  reoptimize the resulting schedule by rescheduling the trains from  $\mathcal{T}_0$
- rescheduling of a train *l* ∈ *T*<sub>0</sub> can be done by solving the problem *Insert*(*l*, *T*<sub>0</sub> ∪ {*k*} \ {*l*}) using the schedule which results from deleting train *l* from the schedule achieved by *Insert*(*k*, *T*<sub>0</sub>)